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;Course:      CSCI 2160-201
;Assignment:   Project 1
;Date:        October 11, 2011
;Purpose:
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```
;    Given two numbers entered by a user, do arithmetic on
;    these two numbers, including addition, subtraction,
;    multiplication, division, and modulus, and then display
;    the results of the arithmetic to the user
```

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.486
```

```
.model flat
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```
.stack 100h
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```
ExitProcess PROTO NEAR32 stdcall, dwExitCode:DWORD
```

```
include Macros201109.asm
```

```
extern ascint:Near32, intasc:Near32
```

```
.data
```

```
;Prompts
```

```
strIntroPrompt    BYTE    "My name is Brandon Buchanan",0 ;Introduction prompt
strFirstNumPrompt  BYTE    "Enter your first number: ",0   ;First number prompt
strSecondNumPrompt BYTE    "Enter your second number: ",0   ;Second number prompt
strSumPrompt       BYTE    "The sum is ",0                  ;Sum prompt
strDifPrompt       BYTE    "The difference is ",0            ;Different prompt
strMulPrompt       BYTE    "The product is ",0               ;Product prompt
strDivPrompt       BYTE    "The quotient is ",0              ;Quotient prompt
strModPrompt       BYTE    "The remainder is ",0             ;Remainder prompt
strInvalidNum      BYTE    "Invalid numeric string. Re-enter",0 ;Invalid numeric
string prompt
strOverflow        BYTE    "Overflow occurred. Re-enter",0   ;Overflow prompt
CRLF               BYTE    10,13,0                           ;Carriage line return feed
```

```
;Variables
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```
strInput          BYTE    20 dup(?) ;Read input from user
strAnswer          BYTE    20 dup(?) ;Stores the calculated answer
intFirstNum        DWORD    ?       ;First number from user
intSecondNum       DWORD    ?       ;Second number from user
intSum             DWORD    ?       ;Sum of the two numbers
intDifference       DWORD    ?       ;Difference of the two numbers
intProduct         DWORD    ?       ;Product of the two numbers
intQuotient        DWORD    ?       ;Quotient of the two numbers
intRemainder       DWORD    ?       ;Remainder of the two numbers after dividing
```

```
.code
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```
_start:
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```
;Main program
```

```
main PROC
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```
    puts strIntroPrompt    ;display introduction prompt
```

```

getFirstNum:
    puts CRLF                ;display a new line
    puts strFirstNumPrompt   ;display first number prompt
    gets strInput,20         ;get first number from keyboard

    cmp strInput,0           ;if the first character is null
    je endProg               ; then exit the program

    push offset strInput     ;pass inputted string's address to ascint
    call ascint               ;convert a string to an integer
    jc invalidFirstNumber    ;if the first number is invalid, try again
    jo overflowFirstNumber   ;if the first number is larger than 4 bytes, try again
    mov intFirstNum,eax       ;retrieve returned integer from ascint
    add esp,4                 ;clean up the stack

getSecondNum:
    puts CRLF                ;display a new line
    puts strSecondNumPrompt  ;display second number prompt
    gets strInput,20         ;get second number from keyboard

    cmp strInput,0           ;if the first character is null
    je endProg               ; then exit the program

    push offset strInput     ;pass inputted string's address to ascint
    call ascint               ;convert a string to an integer
    jc invalidSecondNumber   ;if the second number is invalid, tell the user and try again
    jo overflowSecondNumber   ;if the first number is larger than 4 bytes, try again
    mov intSecondNum,eax     ;retrieve returned integer from ascint
    add esp,4                 ;clean up the stack

calculateAnswers:

    ;Calculate the sum
    push intSecondNum        ;pass the second number to sum
    push intFirstNum         ;pass the first number to sum
    call sum                  ;call the sum method
    mov intSum,eax           ;retrieve the returned value from sum
    add esp,8                 ;clean up the stack

    ;Calculate the difference
    push intSecondNum        ;pass the second number to difference
    push intFirstNum         ;pass the first number to difference
    call difference           ;call the difference method
    mov intDifference,eax     ;retrieve the returned value from difference
    add esp,8                 ;clean up the stack

    ;Calculate the product
    push intSecondNum        ;pass the second number to product
    push intFirstNum         ;pass the first number to product
    call product              ;call the product method
    mov intProduct,eax       ;retrieve the returned value from product
    add esp,8                 ;clean up the stack

```

- did not check for overflow or addition

or sub -

or mult

6

```

;Calculate the quotient
push intSecondNum      ;pass the second number to quotient
push intFirstNum        ;pass the first number to quotient
call quotient           ;call the quotient method
mov intQuotient, eax     ;retrieve the returned value from quotient
add esp, 8              ;clean up the stack

;Calculate the remainder
push intSecondNum      ;pass the second number to remainder
push intFirstNum        ;pass the first number to remainder
call remainder          ;call the remainder method
mov intRemainder, eax   ;retrieve the returned value from remainder
add esp, 8              ;clean up the stack

```

outputAnswers:

```

;Display the sum
puts CRLF               ;display a new line
puts strSumPrompt       ;display sum prompt
push intSum             ;convert the sum
push offset strInput    ; into a string
call intasc             ; and store at strInput
add esp, 8              ;clean up the stack
puts strInput           ;display the sum to the screen

;Display the difference
puts CRLF               ;display a new line
puts strDifPrompt       ;display difference prompt
push intDifference       ;convert the difference
push offset strInput    ; into a string
call intasc             ; and store at strInput
add esp, 8              ;clean up the stack
puts strInput           ;display the difference to the screen

;Display the product
puts CRLF               ;display a new line
puts strMulPrompt       ;display the product prompt
push intProduct         ;convert the product
push offset strInput    ; into a string
call intasc             ; and store at strInput
add esp, 8              ;clean up the stack
puts strInput           ;display the product to the screen

;Display the quotient
puts CRLF               ;display a new line
puts strDivPrompt       ;display the quotient prompt
push intQuotient        ;convert the quotient
push offset strInput    ; into a string
call intasc             ; and store at strInput
add esp, 8              ;clean up the stack
puts strInput           ;display the quotient to the screen

```

```

;Display the remainder
puts CRLF                ;display a new line
puts strModPrompt        ;display the remainder prompt
push intRemainder        ;convert the remainder
push offset strInput      ; into a string
call intasc              ; and store at strInput
add esp,8                ;clean up the stack
puts strInput            ;display the remainder to the screen

endProg:
    INVOKE ExitProcess,0
    PUBLIC _start

```

```

invalidFirstNumber:
    puts CRLF                ;display a new line
    puts strInvalidNum      ;display invalid number prompt
    jmp getFirstNum         ;ask for the first number again

```

```

invalidSecondNumber:
    puts CRLF                ;display a new line
    puts strInvalidNum      ;display invalid number prompt
    jmp getSecondNum        ;ask for the second number again

```

```

overflowFirstNumber:
    puts CRLF                ;display a new line
    puts strOverflow        ;display overflow prompt
    jmp getFirstNum         ;ask for the first number again

```

```

overflowSecondNumber:
    puts CRLF                ;display a new line
    puts strOverflow        ;display overflow prompt
    jmp getSecondNum        ;ask for the second number again

```

```

; *****
;               FUNCTIONS
; *****

```

```

;Procedure that calculates the sum of two integers
sum PROC

```

```

    push ebp                ;enter
    mov ebp,esp            ; the
    push ebx               ; method

    mov ebx,[ebp+8]         ;add the first
    add ebx,[ebp+12]        ; number to the
    mov eax,ebx             ; second number

    pop ebx                ;exit
    pop ebp                ; the
    ret                    ; method

```

sum ENDP

;Procedure that calculates the difference of two integers

difference PROC

```

push ebp                ;enter
mov ebp,esp             ; the
push ebx                ; method

mov ebx,[ebp+8]          ;subtract the first
sub ebx,[ebp+12]         ; number from the
mov eax,ebx              ; second number

pop ebx                 ;exit
pop ebp                 ; the
ret                     ; method

```

difference ENDP

;Procedure that calculates the product of two integers

product PROC

```

push ebp                ;enter the
mov ebp,esp             ; method

mov eax,[ebp+8]          ;multiply the
imul dword ptr [ebp+12]  ; two numbers

pop ebp                 ;exit the
ret                     ; method

```

product ENDP

;Procedure that calculates the quotient of two integers

quotient PROC

```

push ebp                ;enter the
mov ebp,esp             ; method

mov eax,[ebp+8]          ;divide
cdq                     ; the two
idiv dword ptr [ebp+12]  ; numbers

pop ebp                 ;exit the
ret                     ; method

```

quotient ENDP

;Procedure that calculates the remainder of two integers after dividing

remainder PROC

```

push ebp                ;enter
mov ebp,esp             ; the
push edx                ; method

mov eax,[ebp+8]          ;divide the two
cdq                     ; numbers and
idiv dword ptr [ebp+12]  ; keep the
mov eax,edx              ; remainder

```

overflow or subtraction

overflow on multiplication?

No overflow checking on subtraction

```
    pop edx                ;exit
    pop ebp                ; the
    ret                    ;   method
remainder ENDP

main ENDP

END                        ;end of program
```